

ANRC PROGRAM RIDE: LEVEL THREE

Competitor#: _____

No.	Letter	Movement	Score/Comment
1	A	Enter ordinary trot rising	
	C	Track right	
2	M	Slow trot sitting, B half-circle in reverse	
3	B	Halt five seconds, proceed ordinary trot rising	
4	C	Serpentine of four loops, track right at A	
5	KXM	Lengthen stride at the trot	
	M	Ordinary trot	
6	C	Leave track early to approach trotting fence	
	HEK	Take trotting fence	
7	A	Walk; F lengthen walk; B ordinary walk	
8	M	Canter on left lead	
	C	Large circle at the canter (approximately 30 meters)	
9	HXF	Change direction over single jump, change leads if necessary; simple change through trot or flying change	
10	H	Walk	
11	C	Walking half-turn on the haunch	
12	H	Right lead counter canter maintaining bend in direction of leading leg	
13	B	Simple change of lead, left lead canter at B	
14	C-A	Gallop; A Ordinary canter	
15	B	Ordinary Trot	
	B-M	Gradually go to loose reins	
	C-H	Establish contact	
16	E	Halt, back 4steps, proceed at walk	
17	K	Trot; A turn down centerline	
	G	Walk and leave arena on loose reins	
18		Stabilization of Horse	_____ x 1 =
19		Contact/Impulse	_____ x 2 =
20		Quality of Performance	_____ x 2 =
21		Position of Rider	_____ x 2 =
22		Effective & Efficient Use of Aids	_____ x 1 =

**Stabilization of the horse is achieved when the horse's performance and overall presence is calm, cooperative, and balanced, independently of the rider's aids. **

Judges Signature: _____ Date: _____ Score: _____

Explanation of Scores:

10	Outstanding	3-4	Insufficient	Elimination:	fall of horse or rider
8 - 9	Very Good	1-2	Bad	Elimination:	failure to enter within 60 seconds of bell
5 - 7	Satisfactory	0	Not performed	Penalties:	1st=3 pts, 2nd=6 pts, 3rd=elimination